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Abstract

Physical pain motivates the healing of somatic injuries. Yet it remains unknown whether social pain serves a similarly reparative function towards social injuries. Given the substantial overlap between physical and social pain, we predicted that social pain would mediate the effect of rejection on greater motivation for social reconnection and affiliative behavior towards rejecters. In Study 1, the effect of rejection on an increased need to belong was mediated by reports of more intense social pain. In Study 2, three neural signatures of social pain (i.e., activity in the dorsal anterior cingulate cortex, left and right anterior insula during social rejection), each predicted greater behavioral proximity to rejecters. Our findings reify the overlap between social and physical pain. Further, these results are some of the first to demonstrate the reparative nature of social pain and lend insight into how this process may be harnessed to promote post-rejection reconnection.

Keywords: social rejection, social pain, affiliation, reconnection

33 **Introduction**

34 Human beings possess an elemental need to belong (Baumeister & Leary,
35 1995). Social rejection thwarts this need, harming both physical and mental health
36 (Eisenberger, 2013). People actively seek to heal the damage of such social injuries
37 through affiliative behaviors that promote social reconnection (Maner, DeWall,
38 Baumeister, & Schaller, 2007; Romero-Canyas et al., 2010; Watson-Jones,
39 Whitehouse, & Legare, in press). Yet the mechanism underlying post-rejection
40 reconnection remains unknown. Given pain's ability to motivate healing (Wall, 1999), we
41 conducted two studies to test the prediction that the pain of rejection would motivate
42 social reconnection (i.e., social healing) after an instance of social rejection (i.e., a
43 social injury).

44 **The Desire to Reconnect: Healing the Social Injury**

45 When individuals experience damage to a social bond, they often attempt to
46 repair it through affiliative behavior (DeWall & Richman, 2011; Williams, 2009). This
47 basic logic underlies Maner and colleagues' (2007) social reconnection hypothesis,
48 which states that social rejection motivates individuals to fulfill their need for social
49 connection by promoting affiliative and prosocial behavior towards new interaction
50 targets. This hypothesis was supported by evidence that rejected individuals, as
51 compared to their accepted counterparts, showed increased motivation to meet new
52 people, to work cooperatively rather than alone with them, to perceive them more
53 positively, and to act prosocially towards them. Demonstrating the strength of this
54 motivation for re-inclusion, people will conform (DeWall, 2010; Williams, Cheung, &
55 Choi, 2000), smoke cigarettes (DeWall & Pond, 2010), and spend money in the service

56 of gaining social reconnection (Mead, Baumeister, Stillman, Rawn, & Vohs, 2011). This
57 motivation to reconnect manifests very early in the stream of human cognitive
58 processes, with rejected individuals showing attentional and behavioral biases towards
59 signs of acceptance (e.g., smiling faces; DeWall, Maner, & Rouby, 2009). Indeed,
60 individuals' affiliative tendencies after rejection are not limited to new individuals, but
61 can extend to the rejecters themselves (Balliet & Ferris, 2013; Romero-Canyas et al.,
62 2010; Williams & Sommer, 1997). Even young children seek to reconnect with ingroup
63 members who exclude them (Watson-Jones et al., in press).

64 These findings may appear to stand in stark opposition to the robust corpus of
65 research that demonstrates the increased antisocial and decreased prosocial
66 tendencies of rejected individuals (e.g., Twenge, Baumeister, DeWall, Ciarocco, &
67 Bartels, 2007; Twenge, Baumeister, Tice, & Stucke, 2001). However, these bodies of
68 literature can be reconciled by construing rejected individuals as guarded, social
69 optimists who will lash out when reconnection is impossible but will affiliate when there
70 is an opportunity to become re-included (Maner et al., 2007; Sommer & Bernieri, 2015).
71 However, the neural and psychological processes that motivate individuals to affiliate,
72 reconnect, and otherwise heal the interpersonal injury of rejection remain largely
73 unknown.

74 **Social-Physical Pain Overlap**

75 Social injuries, such as rejection, are associated with activation of the same
76 neural substrates that underpin the affective component of physical pain (Eisenberger,
77 2012a, b, 2015; Rotge et al., 2015). Specifically, activation of both the dorsal anterior
78 cingulate cortex (dACC) and the anterior insula have been reliably associated with

79 social rejection (e.g., Chester et al., 2014; Eisenberger, 2015; Eisenberger, Gable, &
80 Lieberman, 2007; Eisenberger, Lieberman, & Williams, 2003; Kawamoto et al., 2012).
81 This well-replicated observation of neural pain signatures during rejection led to the
82 coining of the term *social pain*, the aversive, affective response to social injury
83 (Eisenberger & Lieberman, 2004; MacDonald & Leary, 2005).

84 Social pain can extend beyond affective pain regions of the brain to
85 somatosensory regions during experiences of extreme rejection (i.e., recalling
86 memories and viewing images of a recently estranged romantic partner; Kross, Berman,
87 Mischel, Smith, & Wager, 2011). Rejection activates the brain's endogenous opioid
88 system to help cope with the resulting pain (Hsu et al., 2013, 2015). This overlap is
89 further underscored by the ability of physical pain analgesics to reduce social pain
90 (Deckman, DeWall, Way, Gilman, & Richman, 2013; DeWall et al., 2010) and the
91 shared genetic underpinning of physical and social pain sensitivity through the μ -opioid
92 receptor gene (OPRM-1; Slavich, Tartter, Brennan, & Hammen, 2014; Way, Taylor, &
93 Eisenberger, 2009). In addition to the dACC, the ventral ACC has been shown to
94 respond to social rejection, though this has been observed more frequently in
95 adolescent samples and occurs later in rejection's timecourse, suggesting a regulatory
96 function (Eisenberger, 2012a, b, 2015; Gunther-Moor et al., 2012; Masten et al., 2009).
97 This neural overlap extends to behavior as one's dispositional physical pain sensitivity
98 predicts stronger, aversive reactions to rejection (Eisenberger, Jarcho, Lieberman, &
99 Naliboff, 2006) and inducing the experience of physical pain increases the distress of
100 rejection (and vice-versa; Riva, Wirth, & Williams, 2011; Wolf & Davis, 2014). Taken

101 together, there is a wealth of evidence that rejection is painful. Yet, why would social
102 pain relate to the motivation for social connection after rejection?

103 **Pain and Reparative Behavior**

104 Physical pain is an adaptive response that indicates threat and motivates
105 individuals to attend to the source of the pain (Bolles & Fanselow, 1980; Chapman,
106 1995; Wall, 1999). Crucially, pain promotes reparative behaviors in response to injury,
107 such as escaping the source of the injury, seeking social support, and increasing the
108 hedonic value of healing behaviors (Bolles & Fanselow, 1980; Bastian, Jetten, Hornsey,
109 & Leknes, 2014; Eccleston & Crombez, 1999; Wall, 1999). As the physical pain
110 increases in intensity, the degree of reparative behaviors increases in turn. Pain plays
111 less of a role in motivating individuals to avoid sources of further harm, as this is largely
112 the role of fear responses to injury (Bolles & Fanselow, 1980). As such, fearful and
113 avoidant responses to rejection are unlikely to be associated with social pain.

114 Given the anatomical and functional overlap between social and physical pain
115 (Eisenberger, 2015), the impetus for reparative behavior may hold across both pain
116 modalities. Thus, social pain should motivate healing behaviors that are intended to
117 mend social injuries, such as those resulting from rejection. More specifically, social
118 pain is likely to promote attempts at social reconnection with one's rejecters and
119 connections with others, because these actions represent viable pathways to alleviating
120 the threat of rejection. Indeed, after an instance of rejection, social pain is assuaged by
121 subsequent, positive social interactions (e.g., Twenge et al., 2007). Thus, social pain is
122 a plausible mediator of the social reconnection hypothesis (Maner et al., 2007).

123 **Present Research**

124 Does social pain promote interpersonal reconnections? Study 1 tested the
125 hypothesis that the social pain that resulted from an instance of rejection would predict
126 a greater need for social reconnection. Using functional magnetic resonance imaging
127 (fMRI), Study 2 tested the hypothesis that neural signatures of social pain would
128 promote affiliative behavior towards the source of the rejection, as evidenced by
129 seeking greater proximity towards them.

130 **Study 1**

131 Study 1 tested whether social pain would promote a greater need for social
132 reconnection following rejection. To do so, participants were either accepted or rejected,
133 reported their current levels of somatic and social pain, and then reported their current
134 need to belong. In line with the social reconnection hypothesis (Maner et al., 2007), we
135 predicted that rejected individuals would report a greater need to belong. Further, we
136 predicted that the greater social pain reported by rejected participants would mediate
137 this effect.

138 **Methods**

139 **Participants**

140 Participants were 203 undergraduates (140 females; age: $M = 19.45$, $SD = 2.08$).

141 Participants were compensated with course credit for their participation.

142 **Measures**

143 **McGill Pain Questionnaire – Short Form.** To measure participants' experience
144 of social pain due to social rejection, participants completed a well-validated measure of
145 both sensory and affective pain, the McGill Pain Questionnaire (Melzack, 1987).

146 Previous research on social rejection has shown that social rejection increases reports

147 of the affective subscale of this measure, and have effectively used it as an index of
148 social pain (e.g., Chen, Poon, Bernstein, & Teng, 2014; Chen, Williams, Fitness, &
149 Newtown, 2008). This measure includes 15 adjectives regarding the subjective intensity
150 of one's current pain levels, 0 (none) to 3 (severe). Eleven items measure sensory
151 aspects of pain (e.g., shooting, stabbing) and four items measure affective components
152 (e.g., fearful, punishing-cruel). Because social pain reflects the affective component of
153 pain (Eisenberger, 2012a, b), this subscale was deemed an appropriate measure of
154 social pain.

155 **Need Threat Scale.** The 30-item Need Threat Scale served as a multi-
156 dimensional measure of the Cyberball paradigm's ability to elicit social pain and other
157 associated forms of distress and threat (Williams, 2009). Aside from a two-item 'felt
158 rejection' measure that serves as a manipulation check (sample item: "I was excluded",
159 the Need Threat Scale also contains four, five-item subscales that assess the extent to
160 which rejection threatened the human needs for belonging, self-esteem, control, and
161 meaningful existence, and an eight-item subscale that measures subsequent negative
162 affect. Participants responded to each item along a 5-point Likert-type scale with higher
163 values representing greater degrees of each subscale's latent construct.

164 **Need to Belong Scale.** To measure participants' motivations for social
165 connection, we administered the 10-item Need to Belong scale (Leary, Kelly, Cottrell, &
166 Schreindorfer, 2013). This reliable and well-validated measure assesses individual
167 differences in the desire to be accepted by others by having participants endorse
168 statements about themselves (sample items: "I want other people to accept me" and "I
169 try hard not to do things that will make other people avoid or reject me") along a 5-point

170 Likert-type scale. To assess state levels of the need to belong, a prompt appeared prior
171 to the survey that instructed participants to respond to each item as they felt “right now
172 and not in general.” After reverse scoring the appropriate items, responses from all 10
173 items were averaged to create an overall index of the need to belong with higher values
174 representing greater need to belong. Need to belong scores show divergent validity
175 from similar, correlated constructs, such as extraversion (Leary et al., 2013).

176 **Procedure**

177 Participants arrived at our laboratory and were told that they would be practicing
178 their mental visualization skills via an online ball-tossing game called Cyberball that
179 actually served to induce experiences of social acceptance and rejection (version 3.0;
180 Williams et al., 2000; Williams & Jarvis, 2006). Participants believed that they played
181 this game over the Internet with two, same-sex undergraduates who were in nearby
182 testing rooms. By random assignment, 102 participants received an equal amount of
183 throws (i.e., ~33%; acceptance condition) and 107 participants stopped receiving the
184 ball after approximately two minutes of inclusion (i.e., rejection condition). Then,
185 participants completed the Need Threat Scale, McGill Pain Questionnaire, and the Need
186 to Belong Scale. After these procedures, all participants received a suspicion probe and
187 were debriefed. No participants indicated enough suspicion to exclude them from
188 analysis.

189 **Results**

190 Due to experimenter error, MPQ and NTS data were missing from four
191 participants, leaving full data from 199 participants. Scores from the NTS’s felt-rejection
192 manipulation check, the MPQ, and the NTB scales showed sufficient reliability, $\alpha = .81$

193 - .96. Zero-order correlations between the MPQ subscales, the NTS subscales, and the
 194 NTB scale are described in Table 1.

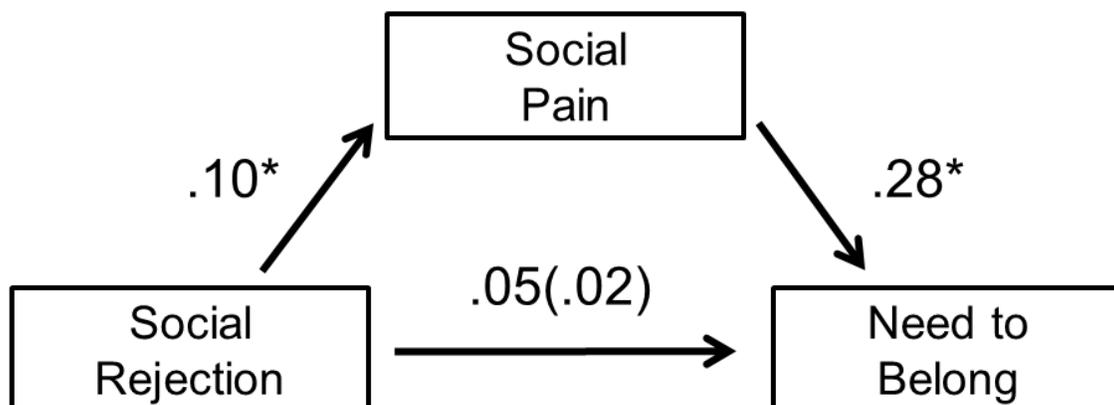
195 Table 1. Zero order correlations between the measures included in Study 1, * $p < .05$,
 196 ** $p < .001$.

	1	2	3	4	5	6	7	8
1. MPQ - Affective								
2. MPQ - Sensory	.68***							
3. Need to Belong	-.01	-.17*						
4. NTS – Belonging Threat	.10	.01	.11					
5. NTS – Control Threat	-.01	-.09	.15*	.79***				
6. NTS – Felt Rejection	.01	-.11	.08	.85***	.75***			
7. NTS - Meaning Threat	.11	-.04	.11	.86***	.80***	.81***		
8. NTS – Negative Affect	.07	-.05	.16*	.76***	.69***	.69***	.80***	
9. NTS – Self-Esteem Threat	.09	-.06	.11	.80***	.77***	.70***	.82***	.84***

197 Confirming our social rejection manipulation's efficacy, rejected participants
 198 reported greater feelings of being rejected, $M = 3.86$, $SD = 1.13$, than their accepted
 199 counterparts, $M = 1.53$, $SD = 0.91$, on the 2-item manipulation check, $t(197) = 16.43$, p
 200 $< .001$. Participants also reported greater threat to needs for belongingness, control,
 201 meaningful existence, and self-esteem, all $t_s > 11.68$, all $p_s < .001$. We controlled for

202 participants' somatosensory pain levels in our mediation model as previous research
 203 has demonstrated that rejection increases physical pain, though to a lesser extent than
 204 social pain (Kross et al., 2011; Riva et al., 2011; Wolf & Davis, 2014). After controlling
 205 for scores on the sensory subscale of the MPQ, rejected participants reported greater
 206 social pain as measured by the affective subscale of the MPQ, $F(1,196) = 4.20$, $p =$
 207 $.042$, $\eta_p^2 = .021$. Suggesting an indirect effect, social pain was associated with a greater
 208 need to belong, $\beta = .20$, $t(196) = 2.15$, $p = .033$, after controlling for sensory pain levels.
 209 Using a bias-corrected, bootstrapped mediation analysis (1,000 samples, Preacher &
 210 Hayes, 2008), we found that rejection (coded as 1 for rejected and 0 for accepted)
 211 exhibited an indirect effect on a greater need to belong through social pain reports while
 212 controlling for sensory pain (95% confidence interval: .001, .089; adjusted $R^2 = .04$;
 213 Figure 1).

214 **Figure 1. Bootstrapped mediation model whereby self-reported social pain**
 215 **mediated the effect of rejection on the greater need to belong. Values represent**
 216 **unstandardized regression coefficients. Parenthesized value represents the direct**
 217 **effect after controlling for the indirect effect (i.e., c' path). * $p < .05$.**



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Discussion

220 Study 1 replicated the typically-observed social pain effect where rejected
221 participants report experiencing more social pain. Supporting our prediction, this greater
222 social pain went on to predict a greater need for social reconnection. These findings
223 suggest that the pain of rejection pushes individuals towards others. Unexpectedly, we
224 did not observe a direct effect of rejection on a greater need to belong. The indirect
225 effect that we did observe underscores social pains' crucial role in post rejection
226 motivations for social connections. However, it remains unknown whether (A) social
227 pain would predict actual increases in behaviors aimed at reconnecting and (B) whether
228 *neural* measures of social pain would predict such affiliative behaviors. Study 2 was
229 conducted to test both of these possibilities.

230 **Study 2**

231 Study 2 expanded upon Study 1 by (A) focusing on affiliative behaviors instead of
232 self-reports, and (B) using a neural measure of social pain instead of self-reports. This
233 study was part of a larger effort to explore social pain's relation to both affiliative and
234 aggressive responses to rejection. To do so, participants experienced social acceptance
235 and then rejection from the same two people while undergoing functional neuroimaging
236 (fMRI), were given an opportunity to aggress against one of their rejecters, and then
237 were given an opportunity to affiliate with their other rejecter through interpersonal
238 proximity. Social pain's association with aggressive behavior is reported in another
239 manuscript (Chester et al., 2014) and the aggression data is excluded from this
240 manuscript for several reasons. First, aggressive and affiliative behaviors are
241 increasingly viewed as distinct phenomena, not polar opposites (Krueger, Hicks, &
242 McGue, 2001; McGinley & Carlo, 2007). Indeed, from punishing one's children to

262 Participants arrived at our neuroimaging laboratory where they were screened for
263 safe entry into the fMRI environment. Participants were told that they would be playing
264 an online ball-tossing game called Cyberball with two same-sex undergraduates while
265 they all simultaneously underwent fMRI. Then, participants completed a version of the
266 Cyberball task that was adapted for the parameters of fMRI to induce first an experience
267 of social acceptance and then rejection with the same two partners (as in Chester et al.,
268 2014). The task was divided into three 60-second blocks, with a 12-second inter-block
269 rest interval. In the first 2.5 blocks, participants received the ball an equal number of
270 times (~33%; Acceptance condition). However, for the second half of the third block (30
271 second duration), participants did not receive the ball (Rejection condition).

272 After a series of anatomical and other scans, participants were removed from the
273 scanner and placed in an adjoining room. Participants then completed an aggression
274 task against one of their two Cyberball partners (as presented in Chester et al., 2014).
275 They were unable to choose which of the two partners to complete these tasks with.
276 After the aggression measure, participants were given an opportunity to reconnect with
277 the other partner from Cyberball. To measure this, we employed a simplified version of
278 Macrae, Bodenhausen, Milne, and Jetten's social distance paradigm (1994; as used by
279 Buck, Ashby, Ratcliff, Zielaskowski, & Boerner, 2013; Vohs, Meade, & Goode, 2006).
280 The use of interpersonal proximity-seeking as a measure of desired social reconnection
281 has been effectively used in previous research on social rejection and subsequent
282 affiliative responses (Sommer & Bernieri, 2015). Participants were told that they would
283 soon be having a brief, 'getting to know each other' conversation with the Cyberball
284 partner they had yet to interact with. Then, participants were asked to position two

285 chairs to face each other in the center of the room and have a seat in one of the chairs
286 while the experimenter left the room to retrieve participants' fictitious partner. After 90
287 seconds, the experimenter returned, asked the participant to stay still in their chair and
288 then used a measuring tape to record the distance (in 1/20-inch increments) between
289 the front legs of the two chairs. The experiment then concluded and participants were
290 fully debriefed.

291 **fMRI Data Acquisition Parameters**

292 All images were collected on a 3T Siemens Magnetom Trio scanner. Functional
293 images were acquired with a T2*-weighted gradient echo sequence with the following
294 parameters: 2.5s repetition time, 28ms echo time, 64 x 64 matrix, 224 x 224mm field of
295 view, 40 3.5mm axial slices acquired in interleaved order. A 3D shim was applied before
296 functional data acquisition. These parameters allowed for whole brain coverage with
297 3.5mm cubic voxels. A high-resolution, T1-weighted image was also acquired from each
298 participant so that functional data could be registered to native anatomical space and
299 then normalized to the Montreal Neurological Institute (MNI) atlas space.

300 **fMRI Data Preprocessing and Analysis**

301 All preprocessing and statistical analyses of fMRI data were conducted using
302 FSL (Oxford Center for Functional Magnetic Resonance Imaging; Jenkinson,
303 Beckmann, Behrens, Woolrich, & Smith, 2012; Smith et al., 2004). Functional volumes
304 were corrected for head movement to the median volume using MCFLIRT, corrected for
305 slice-timing skew using temporal sinc interpolation, pre-whitened using FILM, and
306 smoothed with a 5-mm FWHM Gaussian kernel. To remove drifts within sessions, a

329 Social rejection, compared to social acceptance, was associated with increased
330 activity in the dACC and bilateral anterior insula (Figure 2A-B; Table 2).

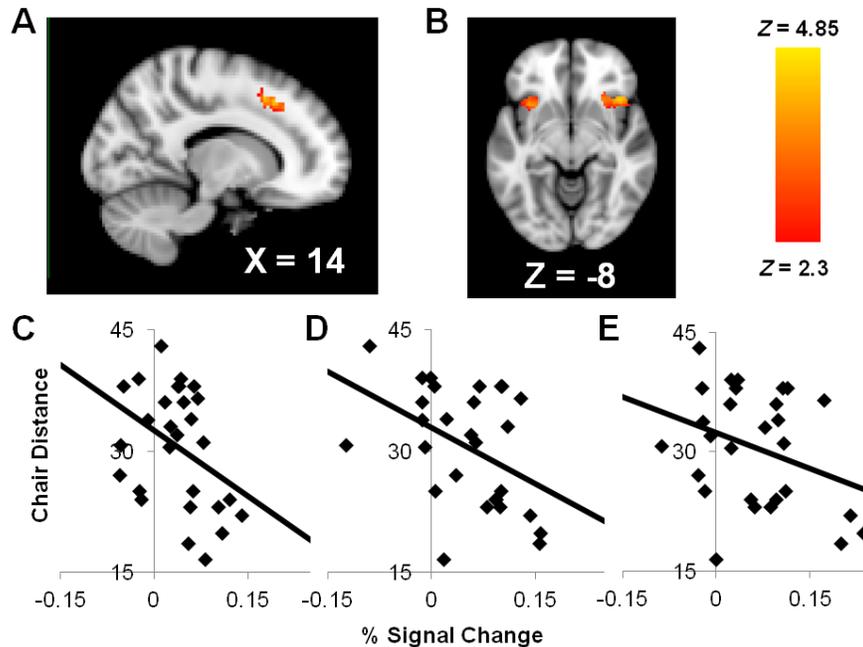
Table 2.
Brain regions-of-interest associated with Rejection > Acceptance.

	contiguous voxels	peak Z	peak MNI coordinates (x,y,z)
dACC	291	4.29	16 , 22, 44
anterior insula	535	4.85	42, 24, 0
	344	4.58	-34, 16, -18

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332 Functional data from the activated main effect clusters from our contrast-of-
333 interest were converted to units of percent signal change, averaged across each
334 participant and separately extracted from the dACC, and left and right anterior insula (as
335 outlined by Mumford, J. A., http://mumford.fmripower.org/perchange_guide.pdf).

336 Chair distance ranged from 16.5 inches to 43.0 inches ($M = 30.51$, $SD = 7.33$).
337 Chair distance was significantly negatively correlated with percent signal change units
338 from the dACC, $r(26) = -.39$, $p = .043$, left anterior insula, $r(26) = -.44$, $p = .019$, and
339 marginally negatively correlated with activation of the right anterior insula, $r(26) = -.33$, p
340 $= .088$ (Figure 2C-E). Thus, greater activity in the dACC and anterior insula in response
341 to social exclusion was associated with greater proximity towards rejecters.

342 **Figure 2. (A) dACC and (B) anterior insula activation associated with Rejection >**
343 **Acceptance in MNI space. (C) dACC, (D) left and (E) right anterior insula**
344 **activation associated with rejection > acceptance as they negatively correlate**
345 **with chair distance (in inches) from the reconnection task.**



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Discussion

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Study 2 replicated the effect of rejection (as compared to acceptance) on increased activity in the dACC, and bilateral anterior insula (Eisenberger et al., 2003). Activity in each of these three regions then predicted more affiliative behaviors as represented by greater proximity between the participant and their rejecter. These findings lend further support to our assertion that social pain promotes affiliative behavior and healing of social injuries. The study was limited in that the aggression measure preceded the chair proximity task. Thus, participants' aggressive acts might have altered their behavior on the chair proximity task, possibly due to some mood-reparative function. However, aggressive acts bias individuals towards further aggression (Bushman, 2002) and the aggression measure may have blunted participants' affiliative tendencies. It is impressive that even after acting aggressively, most participants in Study 2 were still willing to indicate some attempts at affiliative reconnection.

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General Discussion

Social rejection evokes strong responses. When individuals feel there is no opportunity to heal their recently incurred social injury, they often lash out (Twenge et al., 2001). Conversely, when rejected people perceive an opportunity to mend the broken social bond, they seek to reconnect (DeWall & Richman, 2011; Maner et al., 2007; Watson-Jones et al., in press). Understanding the mechanisms behind social reconnection is a crucial task both to understand social rejection and to promote affiliative responses over aggressive ones. Across two studies, we tested the proposal that the pain of rejection promotes attempts at healing the social injury.

In Study 1, rejection increased individual's levels of emotional pain, which then predicted their reported motivation to seek reconnection. In this sense, reconnection is a true form of social healing as an injured social bond is repaired. Although this finding suggests that the pain of rejection motivates others to seek social connections to heal the social injury, it did not explore whether social pain predicts changes in actual behavior. Therefore, we observed in Study 2 that social pain, as indicated by neural activity in the dACC and anterior insula, predicted greater attempts at interpersonal closeness, a proxy for social reconnection. Across both of these studies, we observed support for social pain overlap theory (Eisenberger & Lieberman, 2004; MacDonald & Leary, 2005) in that rejection caused increases in measures of pain. We found support for this across both self-report and neural measures, which reifies the proposal that neural signatures of social pain are valid indicators of the anguish of exclusion. More generally, our findings add another way in which physical and social pain overlap: that they both promote healing of injuries within their respective domains.

384 Despite the overlap between somatosensory and social pain, we observed some
385 interesting differences. In Study 1, social pain only mediated the effect of rejection on
386 the need to belong when we statistically controlled for the effect of somatosensory pain.
387 Further, somatosensory pain (which was highly correlated with social pain) was slightly
388 negatively correlated with the need to belong, whereas social pain was positively
389 correlated with it. These divergent associations with the desire for social reconnection
390 reflect the different functional attributes of these two forms of pain. Somatosensory pain
391 is reliably associated with avoidant behaviors such as social withdrawal (e.g., Kashikar-
392 Zuck et al., 2007), whereas social pain arises in the dACC, which is known to harness its
393 ‘alarm’ function during rejection to motivate approach-related behaviors (e.g., Chester et
394 al., 2014). As such, there is good reason to have observed that somatosensory and
395 social pain were differentially associated with the need to belong.

396 There exist some challenges to the proposal that social rejection is truly painful
397 and that the dACC activity observed during rejection is unreliable or due to a non-painful
398 psychological process (Cacioppo et al., 2013; Iannetti, Salomons, Moayedi, Mouraux, &
399 Davis, 2013; Woo et al., 2014). However, meta-analytic and other neuroimaging
400 evidence establishes that the dACC is reliably associated with rejection and pain and
401 not with other processes such as conflict-monitoring or salience (Eisenberger, 2015;
402 Kawamoto et al., 2012; Lieberman & Eisenberger, 2015; Rotge et al., 2015). Given this
403 wealth of supporting evidence, the proposal that rejection is truly painful is well-founded.

404 It remains unknown how our findings would be moderated by the intensity of
405 social pain. Our manipulation of social pain was relatively moderate and chosen
406 because previous research has indicated that the Cyberball task elicits acute levels of

407 social pain that go on to alter various behaviors and motives (Bernstein & Claypool,
408 2012). However, other manipulations can induce such strong and seemingly immutable
409 levels of social pain that individuals respond with numbness and a lack of motivation
410 (Bernstein & Claypool, 2012). Future research might benefit from exploring the level of
411 intensity that most motivates affiliative behaviors. Other psychological processes such
412 as anger, anxiety, empathy, and fear may also play substantial roles in why rejected
413 individuals act in aggressive and affiliative ways. More research is needed to delineate
414 a taxonomy of the proximal mechanisms of post-rejection behavior.

415 The Cyberball task we utilized has features of ostracism that are more akin to
416 being passively ignored than by being actively rejected (e.g., someone saying “I do not
417 want you to participate in this group”, another form of ostracism. Rejection tends to
418 promote active and approach-based tendencies, whereas being ignored promotes
419 passive and avoidant-based tendencies (Molden, Lucas, Gardner, Dean, & Knowles,
420 2009). Future research would benefit from exploring whether being actively-rejected
421 results in proximity seeking or more avoidant behaviors.

422 Yet, how can social pain promote affiliation when previous research has linked it
423 to aggression (Chester et al., 2014)? First, the link between social pain and greater
424 aggression has only been observed among individuals lower in executive functioning.
425 Among individuals high in executive functioning, social pain was linked to lesser
426 aggression and there was no main effect of social pain on aggressive behavior.
427 Conversely, we observed significant main effects of social pain on post-rejection
428 reconnective behaviors, which may suggest that the self-regulatory capabilities are not
429 necessary to convert social pain into attempts at social reconnection. Indeed, these

430 findings fit with theories that posit that affiliative and prosocial behaviors are largely
431 automatic and do not require self-regulation (Preston & de Waal, 2002). Secondly, it is
432 likely that social pain simultaneously promotes both aggressive and affiliative
433 tendencies and which tendency translates to behavior is determined by which behavior
434 is possible in the situation. When you are able to administer noise blasts to your
435 rejecter, social pain promotes aggression (Chester et al., 2014), yet when you can
436 engage in a friendly exercise, you seek to reconnect. These competing motives speak
437 to the dynamic functions of pain, which can yield both beneficial and maladaptive
438 outcomes. Finally, aggression and affiliation appear to be distinct behavioral modalities
439 (Krueger et al., 2001; McGinley & Carlo, 2007). Thus, social pain likely plays unique and
440 nuanced roles in antisocial and prosocial outcomes.

441 Our findings were limited in several ways. Study 1 used a measure of the need to
442 belong, which did not distinguish between the desire to connect with new partners or
443 with one's rejecters. Therefore, we cannot know whether social pain promotes one of
444 those options or both. We cannot be sure that Study 2's measure of interpersonal
445 proximity represented affiliative motives as aggression also promotes proximity-seeking.
446 However, the chair task has a long history of being used to measure purely *prosocial*
447 motivations. For instance, in previous research chair proximity was reduced among
448 undesirable social connection partners (i.e., those from negatively stereotyped groups;
449 Buck et al., 2013; Macrae et al., 1994) and after experimental primes that typically
450 increase aggressive behavior (i.e., money; Vohs et al., 2006). Thus, it is highly unlikely
451 that chair proximity represented aggressive, antisocial motivations. Also, we interpreted
452 the activity in the dACC and anterior insula to signify the presence of social pain, which

453 relies upon the potentially problematic practice of reverse inference (Poldrack, 2006).
454 Finally, participants only completed our proximity task with their rejecters, not novel
455 individuals. The use of participants' rejecters was a conservative test of our hypothesis,
456 as research has shown that individuals are more prone towards reconnecting with novel
457 interaction partners than their rejecters (Maner et al., 2007). As such, it is likely that our
458 findings from Study 2 would be even more pronounced if targets were novel interaction
459 partners.

460 Despite these limitations, our findings may suggest practical applications. If
461 social pain can promote affiliative responses to rejection, it may be that interventions
462 targeting the reduction of post-rejection aggression might harness social pain's
463 motivational capacities to translate aggressive tendencies into affiliative ones. This
464 putative motivational role of social pain provides a mechanistic and parsimonious
465 account of how rejection can lead to socially reparative responses due to the dynamic
466 functions of pain.

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